





EPOXY SKY

epoxy adhesive in paste for building

Line

ADHESIVES/GLUES for BUILDING / CIVIL ENGINEERING

Function

STRUCTURAL ADHESIVE/GLUE.

GLUING: MARBLE, GRANITE, NATIRAL STONES, CERAMIC TILES, SLABS, CEMENT WALLS, BRICKS.

FILLING / REPAIRING: BASINS OR TANKS, TUBES, CEMENT COLOUMNS, FIBERGLASS, etc.

Materials

ALL THE STANDARD STONE MATERIALS USED BY BUILDING INDUSTRY: MARBLE, GRANITE, NATURAL STONE, CONCRETE, CEMENT, METALS, CERAMICS.

How to use

THE SURFACES MUST BE CLEAN, DRY AND WITHOUT TRACES OF GREASY SUBSTANCES; IT IS SUGGESTED A CAREFULLY DEGREASING AND THE MECHANICAL ABRASION TO HAVE A VERY CLEAN SURFACE.

THE SANDBLASTING IS THE BEST METHOD FOR THE DEEP CLEANING AND PREPARATION OF THE SURFACE.

CAREFULLY REMOVE FROM THE SUPPORT ALL THE FRIABLE AND DUSTY PARTS.

THE ACID WASHING OF THE SURFACE, WITH RELATIVE RINSING AND DRYING, INCREASES THE POROSITY OF THE SUPPORT AND IMPROVES THE ADHESION..

MIX CAREFULLY WITH THE RATIO 100:100 THE COMPONENT A TOGETHER WITH THE COMPONENT B UNTIL TO OBTAIN A HOMOGENEOUS COLORATION OF THE TEXTURE AND THEN APPLY WITHIN 20-30 MINUTES.

Packaging

A:B=1:1 A= KG 1.5-5 B= KG 1,5-5

Characteristics

Many are the advantages of the adhesive bonding compared with the mechanical bonding.

Possibility of bonding/gluing different materials, higher stiffness, loads distribution more even, strengthening of the bonded parts, no holes potentially damaging because of the consequent tension concentration, higher resistance to the fatigue, lower costs of intervention.

Basic properties of this new epoxy formula of General are the great stability and the absolute non-dripping of the product: the parts bonded by using EPOXY SKY remain immediately fixed in its adhesion position in vertical walls, too

Important

KEPT INTO THE ORIGINAL SEALED CONTAINER AND STORED IN DRY PLACE AT THEMPERATURE BETWEEN 5ŰC AND 35ŰC (41ŰF AND 95ŰF), SHELTERED FROM THE DIRECT SUNRAYS, THE PRODUCT IS STABLE AT LEAST 1 YEAR. ALWAYS EFFECT A PRELIMINARY TEST IN A SMALL AREA BEFORE THE APPLICATION